

NEWCASTLE ROLLER DERBY WHIPPIN' HINNIES

VS HULLS ANGELS ROLLER DERBY





Get ready for a frightfully fun day on wheels — our Spooky Scrimday is here!

We're kicking things off with a rookie scrim, where our freshly graduated skaters will take to the track for their very first full-contact bout.

Then, the chills continue with a hardhitting showdown between Newcastle Roller Derby's Whippin' Hinnies and the Hulls Angels—two teams guaranteed to bring thrills, spills, and plenty of bone-rattling action.





TIMINGS:

13:30	DOORS OPEN
14:00	GAME 1: Spooky Scrimday Rookie Scrim: Team Vampires VS Team Mummies
15:45	GAME 2: Newcastle Roller Derby Whippin' Hinnies VS Hulls Angels Roller Derby
17:40	Awards!
17:45	Tidy Up! (all hands on deck please!) and Vacate Hall
18:30	After Party - Two by Two Brewery

A roller derby game consists of 60 minutes of play, divided into two 30-minute periods with a halftime between them.

Officials

Referees Game 1:

HR/RIPR Sian she/they
FIPR Spangled she/her
JR Alice she/her
JR Legislation
Annihilation
OPR Moschops he/him
OPR Lain/Snitch she/her
OPR Sashay Away he/him

Referees Game 2:

HR/RIPR Sashay Away
he/him
FIPR Alice she/her
JR Moschops he/him
JR Spangled she/her
OPR Lain/Snitch she/her
OPR Hoolia they/them
OPR Sniper she/her

NSOs Game 1 & Game 2:

HNSO: Hannah Marie Parkin Robinson

Penalty/Line up Trackers:

Peregrine she/her & Hannah
Marie Parkin Robinson

Scoreboard:

Newcastle Roller Derby would like to say a big thank you to all the Referees,

Non-Skating Officials (NSOs), volunteers and announcers helping today's event run smoothly. Everyone here today is volunteering their time to facilitate our wonderful sport, and for this we're very grateful.

Game 1: Shredd she/her Game 2: Abbie

Scorekeepers:

Game 1: Machine she/her & Terri she/her Game 2: Machine she/her & Smash she/her

Jam Timer: D-Bird she/her

Penalty Box Manager:

Game 1: Drama she/her

Game 2: Kat she/her

Penalty Box Timers:
Game 1: Kat she/her & Stix

Game 2: Stix & MBRO

ALT Shredd she/her





You can support us at Newcastle Roller Derby by buying some of our fabulous merch, purchasing something from the cake stall, buying a raffle ticket, playing Ducks, or by bringing all of your friends and family to our next home game.

Stay up to date with our social media to find out when our next game will be.
You can also join our mailing list to hear about future games.

Chuck a Duck and win! £1 per duck!





Join us for after game drinks/food/celebrations from 6:30-10pm at Two by Two Brewery.

 Two by Two Brewery, Unit 8, Morleys Yard, Albion Row, Byker NE6 1PQ









Our A-Team:

Canny

Belters

NEWCASTLE ROLLER DERBY





Sundays 10am-12:30pm Benfield Centre for Sport

Mondays 5:50-7:50pm The Dome, Walker

Wednesdays 7:30-9pm The Dome, Walker

Thursdays 7:30-9pm Benfield Centre for Sport











Credits: Life thru Argo's lens, Roller Derby on Film, Alla Maistrenko, Dave Moore, Real Time Events, Lara Shardlow, Paul Jones

Keep in the loop with our upcoming Home games, New Skater Intake Courses, Taster sessions, Bootcamps and Workshops by following us on social media or emailing us at bod@newcastlerollerderby.co.uk

Wanna Skate?... Alreet!!

Join Newcastle Roller Derby New Skater Intake and Skate with us!!



Join us for our exciting 16-week New Skater Intake programme starting 11th January 2026! Each week, you'll participate in two-hour sessions led by our experienced coaches, where you'll be on skates and learning the ropes of roller derby.

The sessions will be held at Benfield Sports Centre, Benfield Rd, Newcastle upon Tyne, NE6 4NU from 9am until 11am. Sessions are £30 for a 4 week block. Kit is available to hire.

How to sign up

Email NSI@newcastlerollerderby.co.uk to be added to the waiting list or keep and eye on our socials and website, www.newcastlerollerderby.co.uk for full details on how to sign up coming soon!



Joining has easily been one of the best things I've done the past year and I've made so many new friends and gained so many new skills so I'd definitely recommend!

#237 Fitz of Rage, NRD NSI Grad 2025

Remember the feeling you got from riding your bike downhill with no hands as a kid? That's how it feels to play Roller Derby!

#242 Spankh Morpork, NRD NSI Grad 2024

Still not sure?...

We will be holding a free taster session on Sunday 9th November 2025 at 9am. Kit will be available to hire for a small cost. If you'd like to try a taster session first to see what all the fuss, excitement, fun and chaos is about please email nsi@newcastlerollerderby.co.uk





NEWCASTLE ROLLER DERBY WHIPPIN' HINNIES











































HULLS ANGELS ROLLER DERBY



































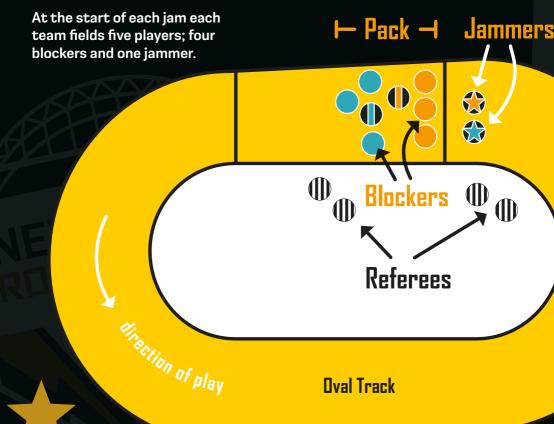
ROLLER DERBY EXPLAINED

Roller derby is a contact sport played by two teams of up to 15 players. The game is played in a counter-clockwise direction around an oval track.

The game consists of two halves of 30 minutes with each half consisting of a series of short Jams, with each jam lasting a maximum of two minutes.

The jammer is the skater who scores points by lapping the players on the opposing team. The blockers attempt to hinder the opposing jammer while assisting their own jammer: playing both defence and offence at the same time.

The first jammer out of the pack gains lead jammer status for that jam which means they have the ability to strategically call off the jam. However, if the jammer goes to the penalty box, they lose that lead jammer status.



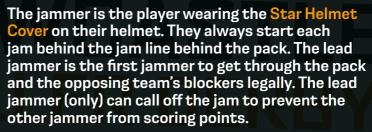
The first lap of the track is called the **Initial pass** and no points are scored.

Once a jammer has completed their initial pass, they can score points. A jammer scores one point for each player of the opposing team they pass as long as they do it in bounds and legally.

Jammers continue to skate round the track scoring points for the full two minutes of the jam or until the lead jammer calls off the jam. The lead jammer does this by repeatedly placing both their hands on their hips.



JAMMER 🕸 🍪





The pivot is a blocker and can be identified by the Stripe Helmet Cover on their helmet. They can be converted to a jammer during a jam if a legal Star Pass manoeuvre is successful.

BLOCKER





Blockers prevent the opposing jammer from passing through the pack while assisting their jammer to get through at the same time. They are responsible for maintaining the pack.

PENALTIES ①

Referees determine penalties. A penalty will land a player in the penalty box for 30 seconds. A penalty is when a player's actions significantly affects game play. If a jam ends before a player gets out of the box, the player remains in the penalty box during the subsequent jam until the penalty is completed.

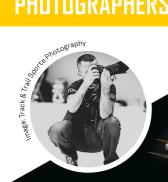
What's in a (Roller Derby) Name?...

Although roller derby is a relatively new sport in the grand scheme of things, it has a rich history. This history includes a right of passage for new skaters in selecting their skating name. They're printed on our skaters shirts, so check them out. What could be vour roller derby name?

BE WARNED!

Sitting in the track side seats is a great way to view the action, but the chances of being hit by a skater are higher and as such they are strictly for over 18s. Anvone in the audience who grabs or interferes with any skater or official in any way will be immediately ejected without a refund, so please stay behind the line!

PHOTOGRAPHERS:



Life thru Argo's lens f Life thru Argo's lens



Track & Trail Sports Photography

Track & Trail Sports Photography



SPONSOR:

Newcastle Roller Derby are proudly sponsored by Statex Colour Print. Providing all our posters, flyers and programmes. Need anything printing? Look them up! www.statex.co.uk

